

**PRESS RELEASE**

# BSR Fine Arts **March Mostra**

**Opening: Friday 13 March 18.30–21.00**

**14–21 March 2015**

**Open Monday–Saturday, 16.30–19.00**

*March Mostra* brings together new work from the current resident artists and architects at the British School at Rome. The exhibition will host a wide range of works, including installations, video, painting, photography, and ceramics, reflecting the quality and varied practice of each resident.

The following artists and architects will be exhibiting in the show:

Georges Audet / Adam Nathaniel Furman / Paul James Gomes / Rowena Harris /  
Gregory Hodge / David McCue / Gina Medcalf / Nancy Milner.

The exhibition has been made possible thanks to the support of Australia Council for the Arts, Conseil des Arts et des Lettres Québec, Creative Scotland, The Incorporated Edwin Austin Abbey Memorial Scholarships, The Linbury Trust, and Supporters of the Rome Prize in Architecture.

Adam Nathaniel Furman's project has been made possible thanks to the support of Chaos Group / V-Ray, and Shapeways.

For further information, contact [finearts@bsrome.it](mailto:finearts@bsrome.it)

COMUNICATO STAMPA

# BSR Fine Arts **March Mostra**

**Inaugurazione: venerdì 13 marzo 18.30–21.00**

**14–21 marzo 2015**

**aperto lunedì–sabato 16.30–19.00**

*March Mostra* presenta nuove opere degli artisti e architetti residenti alla British School at Rome. La mostra ospiterà una vasta gamma di lavori, tra cui installazioni, video, pittura, fotografia e ceramica, riflettendo la qualità e la varietà delle pratiche degli attuali residenti.

Nella mostra verranno esposti i lavori dei seguenti artisti e architetti:

Georges Audet / Adam Nathaniel Furman / Paul James Gomes / Rowena Harris /  
Gregory Hodge / David McCue / Gina Medcalf / Nancy Milner.

La mostra è sovvenzionata da Australia Council for the Arts, Conseil des Arts et des Lettres Québec, Creative Scotland, The Incorporated Edwin Austin Abbey Memorial Scholarships, The Linbury Trust, e Supporters of the Rome Prize in Architecture.

Il progetto di Adam Nathaniel Furman è stato reso possibile grazie al supporto tecnico di Chaos Group / V-Ray, e Shapeways.

Per ulteriori informazioni, contattare [finearts@bsrome.it](mailto:finearts@bsrome.it)